

Functional requirements for the development of learning modules in VET 4.0

Recommendations/guidelines	Comments
1. Learning module is a didactical learning unit to implement the newly emerging work processes and tasks	
2. The competencies to be achieved have to be described	
3. Learning modules have a concrete product or a learning product (theoretical or virtual)	
4. Learning module has phases for working out, use, exercising and controlling (feedback about competence increase)	
5. The learning product has to be achieved through interdisciplinary work	
6. Learning module promotes self-controlled and individual learning processes	
7. Learning module is ready for open use (VIMP-platform)	
8. Learning module can be carried out independently from special software or learning material provider	
9. Learning module is transferable to other sectors	
10. Learning module is offered in English and the language of use	
11. Learning module can be certificated	
12. Competence increase / use of the learning unit within normal classes or as add-on to the curriculum conditions (additional qualification)	
13. Background information for use will also be developed (learning technics, possible assessment etc.)	
14. Assignment to EQF-level	
15. Comparability to existing systems (hard-, software, equipment)	